

Dylan Perry

Los Angeles, CA • (562) 777-5755 • dylanbperry@gmail.com • [LinkedIn](#) • [Github](#)

WORK EXPERIENCE

BlackLine Systems

Dec 2022 – August 2023

Web Development Contractor

Westlake Village, CA

- Rebuilt 30+ legacy web pages in Figma and TypeScript/JavaScript to ensure usability and design consistency across web, tablet, and mobile platforms.
- Updated legacy testing and documentation processes to utilize test-driven development.
- Collaborated across in-house creative, front end, and back end teams. Received unanimous positive feedback on technical work and teamwork skills.

JumpCloud

Dec 2022 – August 2023

Video Animation Contractor

Los Angeles, CA

- Produced 12 videos on cloud identity management with JavaScript expressions in After Effects.
- Accrued 100k+ views and a 51% increase in subscribers over seven months.
- Collaborated with client marketing team to plan project milestones and execute stakeholder needs.
- Delivered all 12 video projects ahead of schedule and under budget.

PROJECTS

Wildlander Modpack

~4200 hours

- **An open source community expansion** for the video game *Skyrim*. Since 2016, *Wildlander* has accrued ~110k unique users, ~20k community members, 22 contributors, and ~\$120k donations.
- Built project in Papyrus (*Skyrim* engine OOP language), JavaScript, and Lua.
- Created proprietary launcher software with robust data observability.
- Wrote extensive [wiki documentation](#), and managed project with Agile via [Airtable roadmap](#).

Lunch and Learn API

~22 hours

- **An educational API** that provides country-based recipes, historical videos, and local interests.
- Built in Rails, featuring RESTful endpoints, Rails in-built caching, and Honeycomb observability.
- Consumes the following APIs: Edamam, REST Country, Unsplash, YouTube.

EDUCATION

Turing School of Software and Design

Sept 2023 – May 2024

Back End Engineering Program

Los Angeles, CA

- Student Council BE Representative, Demo Comp 2403 Contributor

University of California, Santa Barbara

Sept 2010 – May 2014

BA, Film and Media Studies

Santa Barbara, CA

TECHNOLOGIES AND SKILLS

- **Technologies:** Ruby, Rails, PostgreSQL, Redis, Tailwind, Heroku, Webflow, Figma, Adobe Suite
- **Skills:** OOP, TDD, CI/CD, Caching, REST, Observability, Agile Development, UI and UX Design