SANDISZ THIEME

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Empathy-driven developer and designer with a passion for learning, creative problem solving, and making tools and apparel that make the lives of everyone easier, more sustainable, and a little bit more fun.

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SKILLS

Ruby · Rails · SQL · AR

HTML · CSS · Git & GitHub

TDD using RSpec & Gems

Photoshop · Lightroom

Illustrator · Premiere Pro

Adobe Creative Suite

PROJECTS

Gear Up - Live production link - FE GitHub repository - BE GitHub repository

Description - Gear Up is an application made to simplify logistics for group adventuresn to the outdoors. Our app gives users a platform to easily organize trips, decide who is bringing what gear, then determine what the group still needs and who might have that gear already!

Learning Milestones - Worked on a team of 6 to build a Back End API to house and serve data to our Front End display. With this project, my team and I won 2nd place in Turing's Demo Competition! You can read about Turing's Demo Comp via this link!

Tech Stack - Ruby in Rails, PostgreSQL, HTML, CSS, Git, GitHub, RSpec (TDD), Heroku, and a series of gems like SimpleCov, WebMock, VCR, Capybara, Faraday, and more!

Craft-Circle - Live production link - GitHub Organization

Description - Proof-of-concept application built to trade, share, borrow, and give away art supplies.

Learning Milestones - Worked on a team of 8 developers: 4 front-end devs using React, and 4 back-end devs using Ruby on Rails. This was my first time working with an FE team using a framework and language BE wasn't familiar with. Daily stand ups and constant communication made this disparaty easy to handle.

Additionally, we took it upon ourselves to learn how to use GraphQL, then successfully implement this data query and manipulation language none of us had used before.

Tech Stack - Ruby in Rails, GraphQL, PostgreSQL, RSpec (TDD), CircleCI, Heroku, Git, GitHub, and a series of gems like SimpleCov, Faker, FactoryBot, and more!

WORK EXPERIENCE

February 2019 - February 2022
Steadbrook, Denver, CO - *Web Store Operator - web store*

Utilized Shopify to create a previously non-existent webstore, to increase revenue by $750,000/year in online sales and total growth of $2.6million in online and in-person sales over the course of three years.

Created visual and editorial marketing materials to open new opportunities for revenue.

February 2020 - February 2021
DOOR NYC, Denver, CO - *Designer's Apprentice - web store*

Right hand man to the creative director, designer, and founder of the designer clothing line, DOOR NYC.

Learned to cut patterns, create intricate tech-packs, source fabrics and production, generally create clothing, and create meaningful moodboards over the course of a year in order to conceive, create, and release DOOR's FW21 line and lookbook.

Used HTML and CSS to create a heavily customized Shopify-based webstore to send out and display the line to potential stockists and customers.

September 2016 - November 2021
Museum of Contemporary Art, Denver, CO - *Visitors Service Associate*

POS Operation, ticket and membership sales and creation, web order fulfillment, and guided tours.

Started as a member of the Failure Lab teen-leadership program and Youth Audience Task Force.

OTHER

January 2020 - February 2022
Freelance Web Store Designer

Utilized YouTube, Google, W3Schools, etc. to self-teach HTML and CSS, then utilized Shopify to build unique web-stores for multiple local stores, boutiques, and artists in and around my community

EDUCATION

January 2022 - July 2022
Turing School of Software and Design

Taught to build database-backed web applications using Ruby in Rails, TDD with RSpec, APIs, PostgreSQL, ActiveRecord, CSS, HTML, Git, GitHub, Heroku, and a myriad of different gems such as Capybara, SimpleCov, Pry, and many more.

Backend | 1500 hours | ACCET Certified