

Clay O’Leary

Back-End Software Developer
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Summary Experienced with working on large projects with multiple teams involved. I’m exceedingly talented in managing expectations and satisfying both customers and management. I have experience in quality control and believe in the integrity of the products I sign off on.

Technical Skills

Languages/Frameworks: JavaScript, TypeScript, React, Ruby, Active Record, SQL, HTML
Tools/workflow: Git, GitHub, Heroku, Postman, Render, Postico
TDD: RSpec

PROJECTS

Connect_4 (pair) - [Connect_4](#)

June 2023

- designed dynamic matrices to track pieces for players
- Wrote computer logic to compete with player

Weather Together (group) - [Weather-Together](#)

January 2023

- Built out the backend database using active record
- Created and tested endpoints and JSON responses.

Belongea Boulangerie (group) - [2308-Bread](#)

February 2024

- Implemented a map using the leaflet API to retrieve country names when clicked.
- utilized loading screen animations.

PROFESSIONAL EXPERIENCE

- Quality Assurance / Quality Control Engineer (QAQC) for Vaughn Construction with 3+ years in the coordination, performance, and execution of construction inspection services for large-scale (\$320+ million) industrial construction projects. 2020 - 2023

Education

Turing School of Software and Design

2024

Accredited Certificate in Backend Engineering
Occupational Safety Health Administration (OSHA) 30

2023

Texas A&M University, College Station, TX

2021

BS in University Studies
Minor in Occupational Health and Safety
Minor in Leadership in Design and Construction Professions